2018 CTSC Health Innovation Hackathon Guidelines

OVERVIEW

The Hackathon is open to all by registration.

Selected teams of students and faculty from different disciplines will come together to solve a biomedical research question during a 3-day Hackathon on May 18, May 19, and May 20. During this time, experts in design, engineering, computer science, and 3D printing will be available to mentor teams on their projects.

Eligible participants must attend a pre-event workshop on Friday, May 11, 2018 (3:00-5:30pm), at the end of which each team will submit a one-page Project Plan. Up to 10 teams participate in the Health Innovation Hackathon (5-7 members per team).

During the 3-day Hackathon, teams will receive feedback from mentors representing different fields and backgrounds. Teams will present their final projects at a Showcase event on Friday, June 1st and prizes will be awarded to teams placed at 1st, 2nd, and 3rd.

ELIGIBILITY

Project Idea:

Ideas for challenges must be the original work of the entrants. You can register with your own project idea. If you do not have a project idea, that is okay, come to the May 11th pre-event workshop where you will be assigned a team.

Team Structure:

A screening committee will select the participants and teams will be formed ahead in order to ensure balance and multi-disciplinary structure. Individuals may appeal between May 12th and 14th—we will do our best to accommodate individual requests. In the spirit of the Hackathon we are all working for a great cause, we encourage you to seek for involvement beyond your team’s structure.

SCHEDULE FORMAT

Event Participation:

All team members must attend the following events:

Friday, May 11th: 3-5:30 pm Pre-Event Workshop
Friday, May 18th: 4-7pm Kick-off
Saturday, May 19th: 8:30am-5pm Hackathon
Sunday, May 20th: 8:30am-5pm Hackathon

Updated: 5/10/18
Wednesday, May 23rd: Team PiNG (Progress, Needs, Goals) Check-ins  
Friday, June 1st: 3-6pm - Final Showcase  

Team Supplies:  

Each team will be allowed up to $100 to purchase necessary supplies for their challenge. Each team will appoint a treasurer to handle purchasing supplies and reimbursement. All original receipts and/or proof of purchases are to be submitted to Hackathon Operations Personnel, Harley Lynch hal2016@med.cornell.edu, by June 1st.

Disclosure:  

By submitting a project, you represent and warrant to the CTSC 2018 Hackathon that you have all right, title and/or interest in the project plan submitted and the information it contains is accurate and complete, and that by submitting a challenge idea you are not and will not be violating any contract or third party rights including any patent, copyright, trade secret, proprietary or confidential information, trademark, publicity or privacy right.

The judging panel and planning committee reserve the right to disqualify any entry that in its reasonable judgment violates the letter or the spirit of the Hackathon guidelines, processes, and rules. The decisions of the Judging Panel are final and binding.

Teams must disclose funding received at time of registration:

- Teams must not have accepted any institutional funding for their entry
- Teams must not have accepted any non-institutional funding in excess of $50,000 in relation to this project. Non-institutional funding includes contests, grants, etc.

Teams seeking to commercialize university-owned intellectual property (IP) must contact the appropriate licensing office (for Cornell IP, the Center for Technology Licensing, CTL) prior to submitting an application. Generally speaking there is possibility that Cornell University IP policy could be triggered (please see Cornell IP https://www.dfa.cornell.edu/sites/default/files/policy/vol1_5.pdf) if University resources and/or facilities (e.g., a laboratory) were used in the development of the technology. For further assistance, guidance, or questions, please consult Vibhu Sachdev, JD, of the Center for Technology Licensing at Cornell University (CTL) licensing office at sachdev@cornell.edu.